



***One-stop solution for  
children's interactive digital park***



**Are you looking for an innovative  
and profitable amusement project?**  
**LOOK NO FURTHER THAN JOJO PARK!**  
Our one-stop solution has everything you need to create  
an interactive and educational experience that engages  
children while making your business thrive.



## Project Introduction

JOJO PARK is a complete solution that combines the latest digital technologies into popular children's amusement products to create a hot profitable playground with full-scene multimedia interactive experience, available under JOJO PARK brand.

It offers safe play format for children ages 3-12, developing their intellectual and physical abilities through innovative game design. Making kids smarter and stronger.

## Advantages



### One-stop solution

We provide our customers with a complete one-stop solution for overall venue planning and design under the JOJO PARK brand, all products, technical support, continuous software upgrades, launch and operational support.



### Optimal cost planning

With our extensive experience in the amusement industry, we will plan the most cost-effective and popular combination of products for you.



### Efficient return on investment

Leading the trend of children's entertainment, the perfect combination of high-tech into playground, to bring you a high return on investment.



### Strong customer stickiness

Innovative game design and safe play format make the experience more challenging and interesting, attracting and inspiring children and allowing them to get intellectual and physical development.



### Launch within 1-2 months

With our global implementation experience and professional team, we will help you build your dream park faster and with better experience.



### Continuous support of operations and software updates

We continuously update our software and products, launch new and popular games, themes and devices, and provide branded peripheral products to increase your profitability.





***Our games develop children's intellectual and physical skills:***



Logic



Attention



Accuracy



Agility



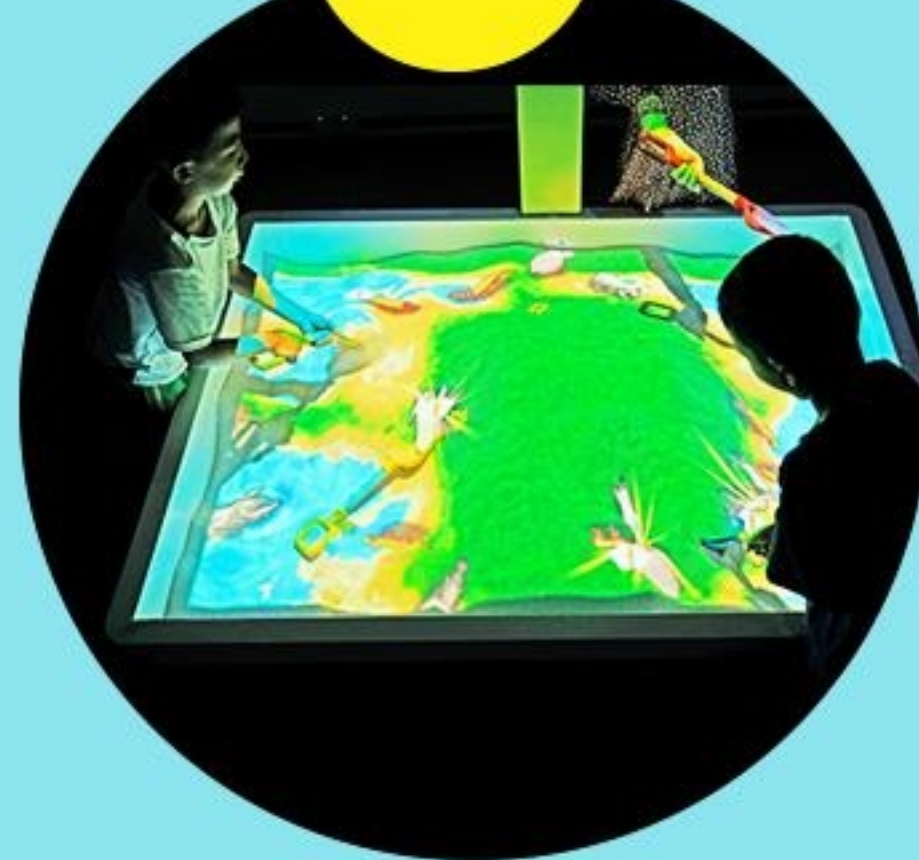
Fine motor skills



Attention



Exploratory



Emotional expression



Memory



Coordination



Imagination



Creativity



Body control



Discovery



Reflexes





# 100M<sup>2</sup> solution

Mini park solution is suitable for small indoor spaces. It focuses on sensory development of younger children, stimulating their curiosity and exploration in a safe environment. It builds children's perception and experience of music, graphic images, 3D space, recognising the relationship between behaviour and outcome during interaction, and trains their fine motor skills and body co-ordination, precision and reaction speed. Young parents and grandparents can be more involved and build a closer relationship with kids.

With low investment and space requirements, as well as low staff and maintenance costs, it is suitable in any commercial centre and community, school and training institution.



SIZE	BUDGET RANGE	AGE GROUP	PLAY ACTIVITIES
100m <sup>2</sup>	\$23,000-25,000	3-8 Years	Creative Experience, Fine Motor, Sensory, Wondering and Discovering, Musical Exploring, Sliding, Striking, Climbing, Socialize





# 200M<sup>2</sup> solution

An innovative small indoor park solution for children of most ages. It develops children's senses, intelligence and also physical abilities. It is a brand new hi-tech park built on the concept of AI holographic interaction, where all the games and play areas are integrated with digital technology to create interactions in an intelligent form, which is more appealing to children and motivates them to participate more. It contains

popular and innovative play programmes such as creative drawing experience, music and nature exploration, intellectual challenge, physical training, precision and agility games. Lots of fun for kids. Continuous updating of the games will always appeal to children's curiosity.

Low investment costs and a wide range of play features make this solution a high ROI.



SIZE	BUDGET RANGE	AGE GROUP	PLAY ACTIVITIES
200m <sup>2</sup>	\$48,000-53,000	3-10 Years	Creative Experience, Fine Motor, Sensory, Wondering and Discovering, Brain Challenge, Musical Exploring, Sliding, Striking, Climbing, Jumping, Bouncing, Painting, Body movement, Socialize





# 380M<sup>2</sup> solution

A fully functional and entertaining standard indoor park solution for children aged 3-12. It contains AI holographic digital interactive play area for innovative games and fun-designed naughty castle area, where children are free to explore in varied spaces to develop their motor skills, artistic senses, nature and science cognition, logical thinking, expression and social connection. It is perfectly adapted to children's nature of exploration and discovery and allows them to engage in a rich play experience. Children can also develop more social-emotional skills such as co-operation and sharing. The more they play, the more they gain.

This is a fantastic park that will attract children time and time again, and it would be perfect to combine it with planned themed events and parties to bring more children here. It will become the destination of all children's dreams and keep your business hot and prosperous.



SIZE	BUDGET RANGE	AGE GROUP	PLAY ACTIVITIES
380m <sup>2</sup>	\$78,000-83,000	3-12 Years	Creative Experience, Fine Motor, Sensory, Wondering and Discovering, Brain Challenge, Musical Exploring, Sliding, Striking, Climbing, Jumping, Bouncing, Painting, Body movement, Socialize, Space Exploration, Crafting







**Making small  
space the  
most fun!**

# JOJO ISLAND

JOJO Island is an integrated interactive discovery play system designed exclusively by JAMMA. Unlike common naughty castles, it integrates up to 15 play attractions in one freestanding play system, containing 3 play areas that can incorporate interactive projection games and 12 challenging motion exploration areas.

JOJO Island allows you to maximize playability by setting up as many safe attractions as possible in a small space. It's a fully freestanding system with no restrictions on the shape of the venue, so whether your space is enclosed or open plan, with or without a wall there, you can place it as you wish. Children can start their activities from any of the four sides.

It adapts to almost all indoor environments, you can place it in shopping centre, games room, hotel, waiting hall, restaurant or add it to an existing amusement park. No child can resist it!

Wide Slide



Trampoline



Wall Climbing



Tunnel



Volcano Climbing



Volcano Slide



Volcano Rope Ladder



Rope net Climbing



Pipe Climbing



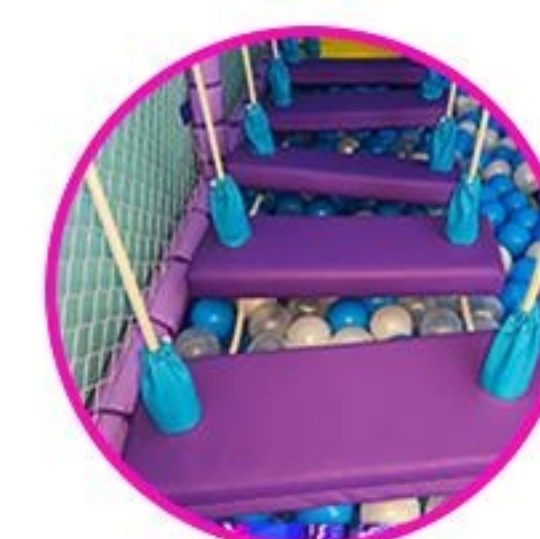
Flying saucer swing



One log bridge



Cross Bridge



Swinging Bridge



Hanging Ball Swing



Music and Science  
Exploration  
Interactive Wall

## Product details

Age Group	5-12 Years
Capacity	15
Play activities	Climb, Pull, Sensory, Crawl, Socialize, Sway, Balance, Bounce, Slide

## Dimensions

Length: 6.5M	Safety Zone Length: 11M
Width: 5M	Safety Zone Width: 7M
Height: 3M	Safety Zone Height: 3.5M



# Play system

With JOJO PARK, you can create a free-standing play corner suitable for small spaces of 10-100 sqms. Which can be placed in a shopping center, playroom, hotel, cafe, kindergarten, training institute or added to an existing indoor playground. We have a wide selection of attractions for different themes and types of engagement, you can customize your unique digital corner.

Challenger's highly playable intelligence challenge and motion sensing game modes instantly capture kids' attention. Themed cartoon scene design puts kids in a fantastic game world.

Here they can sit quietly and focus on logical thinking game, which exercises children's logical ability, fine motor and concentration, patience, interesting game design and appropriate difficulty entice children to try, while getting a sense of accomplishment for completing the task.

They can also take part in brain challenges, where they have to answer questions quickly within a set time, which tests children's memory, observation and reaction speed. Rich type tests train kids in a variety of skills, and they can also cooperate with friends.

Kids can also experience motion sensing game together, creatively doing various body movements and creating distinctive special effects. Cool Running game encourages kids to keep running and jumping as they play, training their physical skills.

In this free-standing play area, children get an extraordinary experience.

## Challenger



Dimensions	Budget Range	Age Group	Play Activities	Play Areas
L8m*W4m*H3m	\$13,900	5-12 Years	Brain Challenge, Creative Experience, Fine Motor, Sensory, Painting, Socialize	Brain Challenge Logic thinking game Motion sensing game



# Dream weaver



Dreamweaver is an awesome play space for kids. Its versatile design gives it full business value.

During normal times, it 's an immersive painting space. Children paint in this specialized room, their work magically comes to life on the walls, and it's as if they are in a real-life scene where they can interact with their work.

Incredibly, on holidays or kids' birthdays, this room can be transformed into an immersive party room for kids to party in a fantastic setting! The painting table instantly

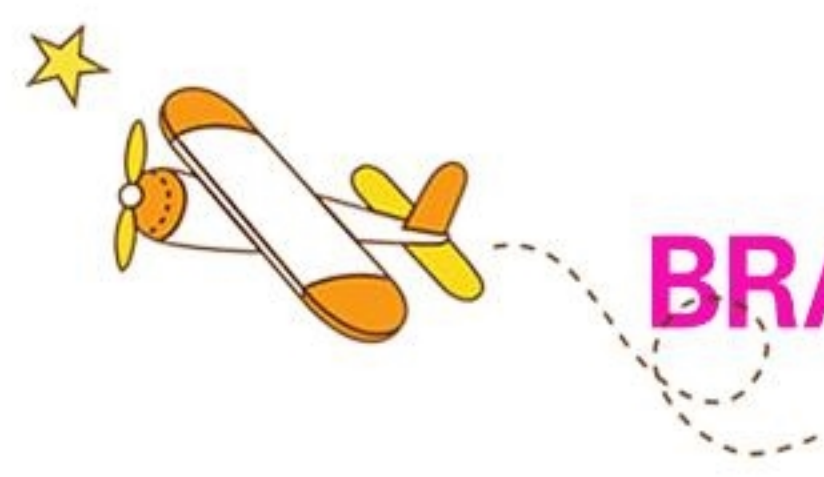
becomes a music table, where kids can collaborate to play a complete birthday song or a holiday song, and it is also a dining table, where children enjoy cake and food, sharing the joy.

Dreamweaver offers you the perfect practical solution to give your playground indispensable features and extra profitability without requiring more space.

Dimensions	Budget Range	Age Group	Play Activities	Play Areas
L6m*W4m*H3m	\$22,800	4-10 Years	Creative Experience, Painting, Fine Motor, Musical Exploring, Emotional Expression, Sensory, Socialize	Interactive painting Immersive space Music exploration







## BRAIN CHALLENGE

Number of players: **1-5 people**    Active zone: **Wall and floor**

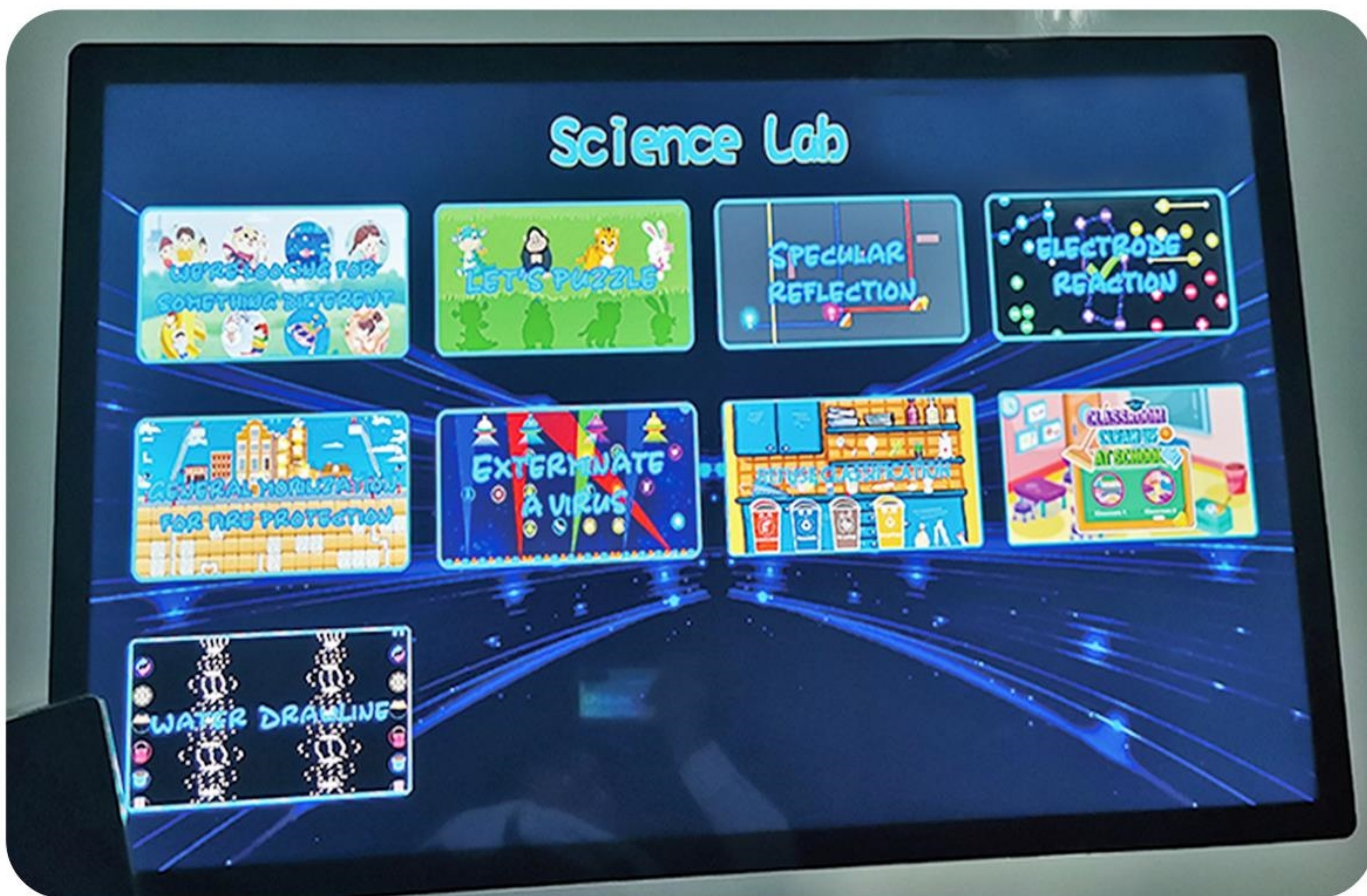


**Developing:**  
Memory, agility, logic

Fun and exciting intellectual challenge game.  
Touch the start button of the projection on the wall or floor to complete the challenge within the time limit.  
Quickly choose the correct answer or hit as many projections as possible to get points. At the end of each game, points are calculated.  
Training children's memory, reaction time and logical thinking.  
Children can play with their parents and friends to experience cooperation and have more fun.



Projection area	Game	Projector	Host	Infrared sensor radar
Wall: 3x2.3M Floor: 3x2.3M	50 pcs	2 pcs	1 set	1 pc



Product size	Game	43 inch hardware table	43 inch capacitive touch screen	Host
1.25*0.73*0.53M	8 pcs	1 set	1 set	1 set

## LOGIC THINKING GAME



Number of players: **1-4 people**    Active zone: **Table**



**Developing:**  
Logic, observation,  
fine motor skills

Touch the screen to start your challenge. Move or click on the items to complete the tasks.  
Children learn to observe, classify, reason logically and create, and also exercise fine motor skills in the games. Clever game design fascinates even adults.



## INTERACTIVE PAINTING

Number of players: **Unlimited**    Active zone: **Table and wall**



**Developing:**  
Fine motor skills,  
imagination, creativity

Painting has never been so fun!  
Children color pictures and then bring them to life and interact with them.  
There are two forms, coloring the picture by touching the screen and then swiping with finger when it's done, or drawing on paper and then putting it under a special scanner.



Projection area	3D game	Scanner	Projector	Host	Infrared sensor radar
6.0×2.2M	3 pcs	1 pc	2 pcs	1 set	1 set





## SANDBOX EXPLORATION

Number of players: 1-4 people      Active zone: Sand table

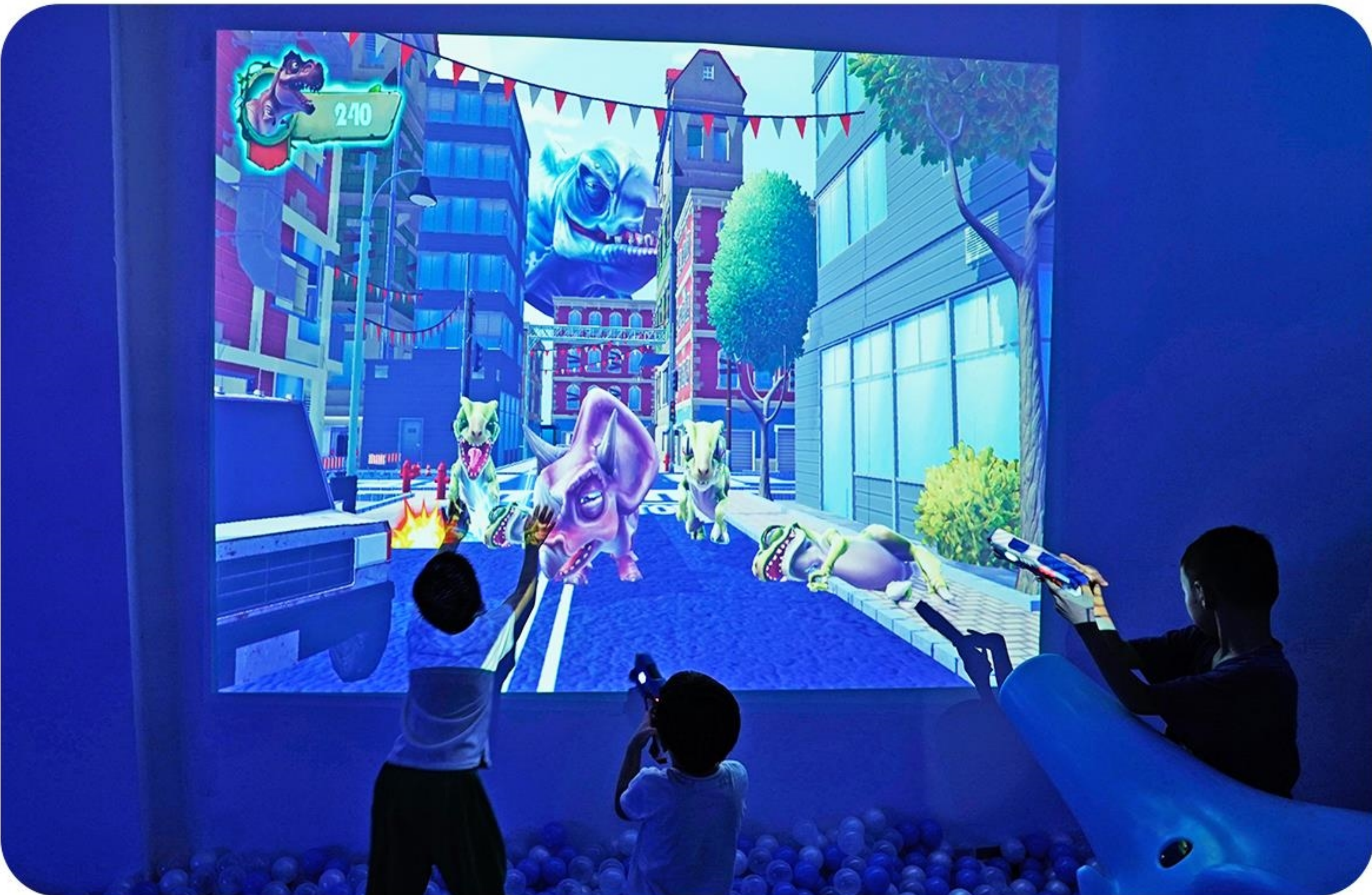


**Developing:**  
Exploratory, spatial thinking,  
communication

Children dig and build on an interactive sand table, while the landscape changes in the process. Different effects will appear at different heights of the sand. High places appear as mountain, while low places appear as blue water streams. This effect is quite amazing. Children may make surprising discoveries at the bottom of the sand. Their curiosity is completely stimulated.



Product Size	Game	Projector	Host	Body sensor	Sand table
1.6*1.2M	5 pcs	1 pcs	1 set	1 pc	1 pc



## BALLSTRIKE



Number of players: 1-5 people      Active zone: Wall



**Developing:**  
Attention, accuracy, agility

Hit the projection with hands, ocean balls or infrared gun to win points. There are 50 fun games for kids of all ages. Such as sea animal fighting, desert monsters, airplane war, dinosaurs, zombies and various cartoon games. Attract kids' attention and test their accuracy and agility.

Projection area	Product Size	Game	Hardware	System
3*2.2M	34.5*26.1*16.8CM	50 pcs	Projector+ Host + Infrared sensor	1 set



## INTERACTIVE BEACH

Number of players: Unlimited      Active zone: Sand pool



**Developing:**  
Discovery, reflexes

A fantastic combination of interactive projection effects and a real sand pool. Children play games in an immersive environment, catching fish with a plate, meeting animals or interacting with characters. They can compete or cooperate with friends, socialize more and enjoy the joy of discovering and sharing.



Projection area	Game	Body sensor	Projector	Host	Fill-in light
3.5*3M	4 pcs	1 pc	1 pc	1 set	1 pc





## INTERACTIVE TRAMPOLINE

Number of players: **1-4 people**      Active zone: **Trampoline**



**Developing:**  
Body control, coordination ,  
physical fitness

A combination of interactive projection and a real trampoline.  
With the body bounces, various interactive effects follow.  
It's a novel and fun way to motivate children to jump more without getting bored and train their physical fitness and body control.



Product Size	Game	Projector	Host	Infrared sensor camera
2.5*1.85M	10 pcs	1 pc	1 set	1 pc



Projection area	Projector	Game	Host	Infrared sensor camera
2.5*1.85M	1 pc	26 pcs	1 set	1 pc

## INTERACTIVE SLIDE



Number of players: **Unlimited**      Active zone: **Slide**



**Developing:**  
Agility, coordination

Children interact with the projection on a real slide.  
The colorful and dynamic images make the slide look more attractive, and any part of children's body touches the image on the slide, it appears vivid interactive effects, like explosions, water ripples, ice cracks, etc, which is beautiful.



## INTERACTIVE CLIMBING

Number of players: **1-2 people**      Active zone: **Wall**



**Developing:**  
Coordination, physical fitness,  
attention

Climbing wall really tests endurance and physical ability, and the interactive games are designed to give kids a variety of attractions and challenges to guide them complete tasks and gain points, motivating them to move more and making climbing fun, while also better training their physical coordination.  
With 10 fun games and kids never feel bored.



Projection area	Game	Projector	Host	Infrared sensor camera
2.5*1.85M	10 pcs	1 pc	1 set	1 pc





## INTERACTIVE WALL PAINTING

Number of players: **1-10 people**      Active zone: **Wall**



**Developing:**  
Imagination, accuracy, agility

Painting becomes a real adventure!  
Children color the objects in the huge scene with huge crayon, which is not as easy to handle as it seems, because the pictures move!  
Using a toy crayon to color buildings, fishes or characters in motion on the wall to create a unique and colorful world. It not only challenges children's fine motor skills and control, but also develops their creativity and imagination.



Projection area	3D game	Projector	Host	Infrared sensor radar	Toy crayon
6.0×2.2M	3 pcs	2 pcs	1 set	1 pc	1 pc



Projection area	Projector	Game	Host	Infrared sensor camera
3*2.2M	1 pc	8 pcs	1 set	1 pc

## MOTION SENSING GAME

Number of players: **Unlimited**      Active zone: **Wall**



**Developing:**  
Creativity, coordination ,  
physical fitness

Following the game's prompts, children stand opposite the sensor and start movements, jumping, dancing, running, waving, or free moving, cool motion sensing interactive effects will appear on the wall. The livelier the movement, the better the animation!  
In some games you need to keep a continuous movement to get points. It's exciting and can train children's physical fitness.



## INTERACTIVE FLOOR

Number of players: **1-10 people**      Active zone: **Floor**



**Developing:**  
Reflexes, attention

Beautiful and vivid digital scenes and games are displayed on the floor. Children walking or jumping on it will trigger gorgeous and magical special effects. There are 40 fun games, wading, bubble-breaking, catching, soccer kicking, etc.  
The realistic and immersive 3D scenes attract children's attention and develop their senses.



Projection area	Game	Projector	Host	Infrared sensor camera
2.5*1.85M	40 pcs	1 pc	1 set	1 pc





## MUSIC EXPLORATION

Number of players: **Unlimited**

Active zone: **Table**



### Developing:

Emotional expression, sharing , cooperation

Place any object on a moving image near the edge of the round table and the song starts to play. Before it ends, another object needs to be placed on the next image. Children need to work together to play a complete song. There are three songs that are familiar to all children. It is especially appropriate for birthday parties and festivals to add more joy and social atmosphere.



Diameter	Game	Projector	Host	Infrared sensor radar	Table
1.2M	3 pcs	1 pc	1 set	1 pc	1 pc



## MOBILE INTERACTIVE FLOOR



Number of players: **Unlimited**

Active zone: **Floor**



### Developing:

Attention, reflexes, sense

Mobile interactive floor game can be freely placed anywhere in your playground, it has smooth wheels to allow you to move around easily, especially suitable for parties, themed events in unfixed areas. There are 50 interesting 3D games and beautiful interactive scenes, children can immersively experience realistic 3D scene effects and participate in game interaction.

Projection area	Product Size	Game	Hardware	System
4.6*2.97M	51*36*150CM	50 pcs	Projector+ Host + Radar sensor	1 set





# WHAT YOU GET WHEN WORKING WITH US:

Unified brand logo  
and visual design



Technical support  
and training



Business plan and  
marketing support



Brand peripheral  
products design & supply



Industry resources  
and knowledge base



Software and  
game updates



New product  
push



## ABOUT US

CREATE VALUE. SPREAD HAPPINESS!

JAMMA Amusement Technology is an international high-tech new entertainment company, established in 2009, located in Guangzhou, China. Our business includes R&D, production and sales of high-tech amusement equipment and pan-entertainment business solutions.

After years of dedicated efforts, we have developed more than 100 different high technology amusement products, and successfully helped our clients build up more than 400 indoor and outdoor amusement parks.

With years of product and technology accumulation and innovation, our global project planning and implementation experience, and our professional and meticulous team, we will better escort for your business success!

Create value, deliver joy! Looking forward to work with you to create dream park to make kids smarter and stronger!

## One-stop VR/AR/MR high-tech entertainment profit plan





## Join JOJO PARK family

☎ +8613926001243 +8613602266736

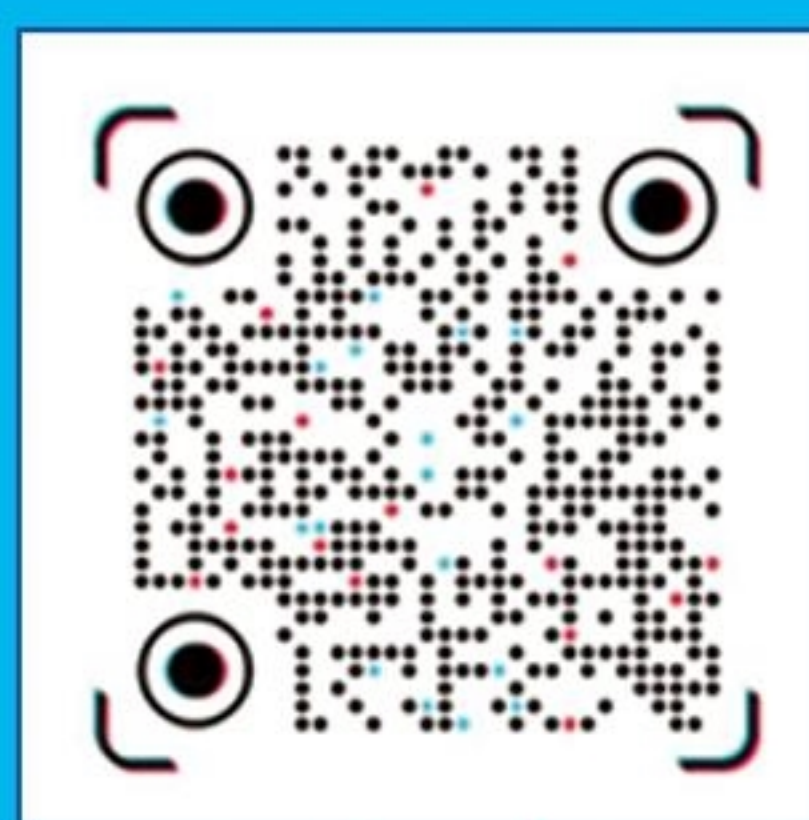
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🌐 www.jojoparkcn.com https://jammaamusement.com/



(US)

VR + popular science + cultural tourism  
one-stop service provider



(UK)



Scan to give away 10  
landing plans